



| Theme 1 | Curriculum Flight Path Year A | | | |
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| | EYFS | Year 1/2 | Year 3/4 | Year 5/6 |
| Theme | Exploring Mini Mash and Purple Mash using a variety of technology in the classroom (interactive whiteboard, laptop, ipad). | <u>Online safety and exploring Purple Mash</u> Program: -Various Breakdown: Purple Mash unit 1.1 | <u>Coding</u> Program: 2Code Breakdown: Purple Mash units 3.1 and 4.1 - Accomplishing a goal in a program – Year 3 Lesson 1 - Accomplishing a goal in a program – Year 4 Lesson 1 - Simulating a physical system – Year 3 Lesson 2 - Making a control simulation – Year 4 Lesson 6 - Debugging – Year 3 Lesson 5 - Debugging – Year 4 Lesson 4 | <u>Coding</u> Program: 2Code Breakdown: Purple Mash units 5.1 and 6.1 - Accomplishing a goal in a program – Year 5 Lesson 1 - Simulating a physical system – Year 5 Lesson 2 - Creating a game with a score and timer – Year 5 Lessons 4 and 5 - Using buttons to showcase work – Year 6 Lesson 5 - Internet safety – Year 5 Lesson 6 |
| Questions | Where can you go into Mini Mash? | What is a password and why should you keep them safe? What is a digital avatar? Where can you store work on Purple Mash? | What does selection mean in coding? How can you achieve this in your code? Can you give an example of how to use a variable in coding? Can you explain the stages of the design, code, test, debug coding process? What do the terms decomposition and abstraction mean? | What does simulating a physical system mean? Can you describe how you would use variables to make a timer countdown and scorepad for a game? Can you give examples of how you could use the launch command? |
| Vocabulary (progressive – so what are the new words?) | Technology Click | Log in Username Password | Alert Event Get Input | Sequence |

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| | | Avatar My work Log out Save Notification Topics Tools | Output Computer Simulation Selection Simulation Timer Variable Variable | |
| Theme 2 | Curriculum Flight Path Year A | | | |
| | EYFS | Year 1/2 | Year 3/4 | Year 5/6 |
| Theme) | Explore a computer and a mouse. Use the mouse to move things around on the screen and use the keyboard to become familiar with using the keys. Programs: Mini Mash and Purple Mash | <u>Effective searching</u> Programs: Browser Breakdown: Purple Mash Unit 2.5 Effective Searching | <u>Online Safety</u> Programs: various Breakdown: Purple Mash Unit 3.2 Online Safety | <u>Online Safety</u> Programs - various Breakdown: Purple Mash Unit 5.2 Online Safety |
| Questions | How do you use a mouse around the screen? What is a keyboard used for? | How can you search the internet? | What is a password and why should we keep them safe? Is everything you read on the Internet true? How do you know if you are old enough to play a computer game? | Who should you tell if you see anything online that makes me upset or scared? Why are passwords so important? Why is it important to reference sources in your work? |
| Vocabulary (progressive – so what are the new words?) | Mouse Keyboard | Internet Search Search engine | Password Blog Concept map Username Website Webpage Spoof website PEGI rating | Smart rules Reputable Encryption Shared image Citations Reference Bibliography |
| Theme 3 | Curriculum Flight Path Year A | | | |
| | EYFS | Year 1/2 | Year 3/4 | Year 5/6 |
| Theme | Explore why teachers use computers to help them to do | <u>Lego builders</u> Program: 2DIY | <u>Spreadsheets</u> Program: 2Calculate | <u>Spreadsheets</u> Program: 2Calculate |

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| | their job. Technology hunt around school. Why do we need it? | Breakdown: Purple Mash Unit 1.4 Lego Builders | Breakdown: Purple Mash Unit 3.3 Spreadsheets | Breakdown: Purple Mash Unit 5.3 |
| Questions | What is technology? What does technology need to work? Why do you need a computer in the school office? What do we use at home every day? | What is an instruction? Why do we need to debug a code? | Explain how you would collect data to find out children’s favourite school subjects. What sort of graph would you create? How can you make a 3 times table machine using the spin tool? Could you use the equals tool to check your answer? How would you locate a cell in the advanced mode? | How would you add a formula so that the cell shows the product of two other cells? What would you use to have a cell that automatically calculates the number of days since a certain date? Can you explain what a spreadsheet model of a real-life situation is and what it can be used for? |
| Vocabulary (progressive – so what are the new words?) | Technology | Instruction Algorithm Computer Program Debug | < > = Advance mode Copy and Paste Columns Cells Delete key Equals tool Move cell tool Rows Spin Tool Spreadsheet | No new vocabulary |
| Theme 4 | Curriculum Flight Path Year A | | | |
| | EYFS | Year 1/2 | Year 3/4 | Year 5/6 |
| Theme | Explore technology at home. | <u>Technology Outside School</u> Programs: Various Breakdown: Purple Mash Unit 1.9 Technology Outside School | <u>Email</u> Programs: 2Email, 2Connect, 2DIY Breakdown: Purple Mash Unit 3.5 Email | <u>Databases</u> Programs: 2Question, 2Investigate Breakdown: Purple Mash Unit 5.4 Databases |
| Question (based on specific components of knowledge and | Why do we need technology? What do we use technology for? What technology do you see on the way to school? | What is technology? | What is email? What should you do if you receive an email that makes you upset or scared? What information can you send in an email? | What is a database? Why is the collaborative feature important? In what ways can you sort information in a database? |

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| Vocabulary (progressive – so what are the new words?) | Technology | | Communication Email Compose Send Report to the teacher Attachment Address book Save to draft Password CC Formatting | Avatar Binary tree Charts Collaborative Find Record Sort, Group and Arrange Statistics and reports Table |
| Theme 5 | Curriculum Flight Path Year A | | | |
| | EYFS | Year 1/2 | Year 3/4 | Year 5/6 |
| Theme (overarching e.g Tudors) | | <u>Grouping and sorting</u> Program: 2DIY Breakdown: Purple Mash Unit 1.2 Grouping and Sorting | <u>Branching Databases</u> Program: 2Question Breakdown: Purple Mash Unit 3.6 Branching Databases | <u>Creating a Game</u> Programs: 2DIY, 3D Breakdown: Purple Mash Unit 5.5 Game Creator |
| Question (based on specific components of knowledge and | | In what way can you sort objects? | What is meant by data? What is a database? What is a branching database? | What makes a good computer game? Why is it important to continually evaluate your game? |
| Vocabulary (progressive – so what are the new words?) | | Sort Criteria | Branching database Data Database Question | Animation Computer game Customise Evaluation Image Instruction Interactive Screenshot Texture Perspective Playability |
| Theme 6 | Curriculum Flight Path Year A | | | |
| | EYFS | Year 1/2 | Year 3/4 | Year 5/6 |
| Theme (overarching e.g Tudors) | | <u>Creating pictures</u> Programs: 2PaintAPicture | <u>Simulations</u> Programs: 2Simulate, 2Publish | <u>Modelling</u> Programs: 2Design and Make |

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| | | Breakdown: Purple Mash Unit 2.6 Creating Pictures | Breakdown: Purple Mash Unit 3.7 Simulations | Breakdown: Purple MashUnit 5.6 3D Modelling |
| Question (based on specific components of knowledge and | | What are the main features of impressionism? What are the main features of pointillism? What are the main features of surrealism? | What is a computer simulation? What kind of simulations are there? Are there any problems with simulations? What are these? | What are the different views of an object are available in the modelling software? How can the objects designed in the modelling software be turned into 3D objects? How is CAD software used in industry? |
| Vocabulary (progressive – so what are the new words?) | | Impressionism Palette Pointillism Share Surrealism Template | Simulation | CAD Modelling 3D Viewpoint Polygon - 2D Net Points Template |
| Theme 7 | Curriculum Flight Path Year A | | | |
| | EYFS | Year 1/2 | Year 3/4 | Year 5/6 |
| Theme (overarching e.g Tudors) | | Spreadsheets Program: 2Calculate Breakdown: Purple Mash Unit 1.8 Spreadsheets | Graphing Program: 2Graph Breakdown: Purple Mash Unit 3.8 Graphing | Concept Maps Program: 2Connect Breakdown: Purple Mash Unit 5.7 Concept Maps |
| Question (based on specific components of knowledge and | | What does a spreadsheet look like? How could you use a spreadsheet to add up values? How could you use the count and speak tools? | What is a graph? What are the frame lines on the graph called? What different kinds of graphs are there? | What is a concept map? How is information arranged on a concept map? How does a concept map help share ideas? |
| Vocabulary (progressive – so what are the new words?) | | Arrow keys Backspace key Cursor Columns Cells Clipart Count tool | Graph Field Data Bar chart Block graph Line graph | Audience Collaboratively Concept Concept Map Connection Idea Node |

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| | | Delete key Image toolbox Lock tool Move cell tool Rows Speak tool Spreadsheet | | Though Visual |
| Theme 8 | Curriculum Flight Path Year A | | | |
| | EYFS | Year 1/2 | | |
| Theme (overarching e.g Tudors) | | Coding Program: 2Code Breakdown: Purple Mash Unit 1.7 | | |
| Question (based on specific components of knowledge and | | What is coding? How can you make characters move in a 2Code program? Why is it useful to design before coding? | | |
| Vocabulary (progressive – so what are the new words?) | | Action Background Button Character Code block Code design Coder Coding Collision detection Command Design mode Input Object Program Properties Scale Stop command Sound When clicked When key | | |

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| Theme 9 | Curriculum Flight Path Year A | | | |
| | EYFS | Year 1/2 | | |
| Theme (overarching e.g Tudors) | | Coding Program: 2Code Breakdown: Purple Mash Unit 2.1 | | |
| Question (based on specific components of knowledge and | | What is an algorithm? Why is it useful in coding? Explain what the repeat command and the timer command do? If you are good at coding, you don't need to debug. Is this true? | | |
| Vocabulary (progressive – so what are the new words?) | | Action Algorithm Bug Character Code block Code design Command Debug/debugging Design mode Input Object Properties Repeat Scale Timer When clicked When key | | |

| Theme 1 | Curriculum Flight Path Year B | | | |
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| | EYFS | Year 1/2 | Year 3/4 | Year 5/6 |
| Theme (overarching e.g Tudors) | Talk to the children about how technology gets used by people every day for all the different things that they do. Link this to the topic you are doing and look at the different ways that technology could be used. Programs: Mini Mash and Purple Mash | Online Safety & Exploring Purple Mash Program: Various Breakdown: Purple Mash Unit 1.1 Online Safety & Exploring Purple Mash. | Coding Program: 2Code Breakdown: -Introducing 'If' statements – Year 3 Lesson 4 -Variables and 'if/else' statements – Year 4 Lesson 2 - Repetition using a timer and repeat commands – Year 3 Lesson 3 -Repetition and user input – Year 4 Lesson 3 -Variables – Year 3 Lesson 6 - Variables – Year 4 Lesson 5 | Coding Program: 2Code Breakdown: - Designing and writing a more complex program – Year 6 Lessons 1 and 2 - Introducing text variables – Year 5 Lesson 3 -Introducing Functions – Year 6 Lesson 3 -Text Adventure – Year 6 Lesson 6 -Vocabulary review and quizzes – Year 6 Lesson 4 |
| Question (based on specific components of knowledge and | What job do you think ues technology? | What is a password and why should you keep them safe? What is a digital avatar? Where can you store work on Purple Mash? | What does selection mean in coding? How can you achieve this in your code? Can you give an example of how to use a variable in coding? Can you explain the stages of the design, code, test, debug coding process? How can variables and if/else statements be useful when coding programs with selection? What do the terms decomposition and abstraction mean? | What is the effect of using tabs in your code? What is a function in coding? How can a program receive user input? |
| Vocabulary (progressive – so what are the new words?) | Technology | Log in Username Password Avatar My work Log out Save | Alert Event Get Input If If/Else Output Computer Simulation | Sequence Tabs |

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| | | Notification Topics Tools | Selection Simulation Timer Variable Variable | |
| Theme 2 | Curriculum Flight Path Year B | | | |
| | EYFS | Year 1/2 | Year 3/4 | Year 5/6 |
| Theme (overarching e.g Tudors) | Use the topics in Simple City resources to talk to the children about how technology is used by people in different ways. Programs: Mini Mash and Purple Mash | Maze explorers Program: 2Go Breakdown: Purple Mash Unit 1.5 Maze Explorers | Online Safety Program: Various Breakdown: Purple Mash Unit 4.2 Online safety | Online Safety Program: Various Breakdown: Purple Mash Unit 6.2 Online safety |
| Question (based on specific components of knowledge and | | What is 2Go? How do you undo a mistake on 2Go? | What is meant by a digital footprint? What is SPAM? What is meant by plagiarism? | Why do you need to be aware of the dangers of being online? What is meant by your digital footprint? Why is it important to think about how much time you use a screen for? |
| Vocabulary (progressive – so what are the new words?) | | Direction Challenge Arrow Undo Rewind Forward Backwards Right turn Left turn Debug Instruction Algorithm | Computer virus Cookies Copyright Malware Phishing Plagiarism Spam | Screen time |
| Theme 3 | Curriculum Flight Path Year B | | | |
| | EYFS | Year 1/2 | Year 3/4 | Year 5/6 |
| Theme (overarching e.g Tudors) | Explore different jobs. Programs: Mini Mash and Purple Mash | Questioning Programs: 2Question, 1Investigate | Spreadsheets Program: 2Calculate Breakdown: Purple Mash Unit 4.3 Spreadsheets | Spreadsheets Program: 2Calculate Breakdown: Purple Mash Unit 6.3 Spreadsheets |

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| | | Breakdown: Purple Mash Unit 2.4 Questioning | | |
| Question (based on specific components of knowledge and | How do you think a farmer might use technology to look after animals on his farm? How do you think a builder/doctor/shopkeeper uses technology? | How does a pictogram show information? How is information organised in a binary tree? How can a database help organise information? | How would you add a formula so that the cell shows the percentage score for a test? Which tools would you use to create a timed times tables test? Can you give an example of the data that could be best represented by a line graph? Can you explain what a spreadsheet model of a real-life situation is and what it can be used for? | How would you add a formula so that the cell shows the total of a column of cells? What is a computational model and what it can be used for? If you were going to use a spreadsheet to plan your dream holiday, what data would you collect to cost the trip? |
| Vocabulary (progressive – so what are the new words?) | | Pictogram Question Data Collate Binary tree Avatar Database | Average Charts Formula Formula Wizard Random tool Timer | Count (how many) tool Dice |
| Theme 4 | Curriculum Flight Path Year B | | | |
| | EYFS | Year 1/2 | Year 3/4 | Year 5/6 |
| Theme (overarching e.g Tudors) | | Online safety Program: Various Breakdown: Purple Mash Unit | Writing for Different Audiences Programs: 2Email, 2Connect, 2DIY Breakdown: Purple Mash Unit 4.4 Writing for different audiences | Blogging Program: 2Blog Breakdown: Purple Mash Unit 6.4 Blogging |
| Question (based on specific components of knowledge and | | What is a password and why should you keep them safe? What is a digital avatar? Where can you store work on Purple Mash? | Why should you change the font when I am writing? | What is a blog? What can a blog be about? How are the audience involved in a blog? |
| Vocabulary (progressive – so what are the new words?) | | Log in Username Password Avatar | Fon Bold Italic Underline | Audience Blog Blog page Blog post |

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| | | My work Log out Save Notification Topics Tools | | Collaborative Icon |
| Theme 5 | Curriculum Flight Path Year B | | | |
| | EYFS | Year 1/2 | Year 3/4 | Year 5/6 |
| Theme (overarching e.g Tudors) | | Animated Story Books Program: 2Create a Story Breakdown: Purple Mash Unit 1.6 Animated Story Books | Coding Program: Logo Breakdown: Purple Mash Unit 4.5 Logo | Coding Programs: 2Code, 2Connect Breakdown: Purple Mash Unit 6.5 Text Adventures |
| Question (based on specific components of knowledge and | | What is a 2Create story? What is an animated story? How can you make a story better? | What is Logo? | What is a text based adventure? Why is it important to plan a text based adventure? |
| Vocabulary (progressive – so what are the new words?) | | Animation E-Book Font File Sound effect Display board | LOGO BK FD RT LT REPEAT SETPC SETPS PU PD | Text-based adventure Concept map Sprite Function |
| Theme 6 | Curriculum Flight Path Year B | | | |
| | EYFS | Year 1/2 | Year 3/4 | Year 5/6 |
| Theme (overarching e.g Tudors) | | Making Music Program: 2Sequence Breakdown: Purple Mash Unit 2.7 Making Music | Animation Program: 2Animate Breakdown: Purple Mash Unit 4.6 Animation | Networks Breakdown: Purple Mash Unit 6.6 Networks |
| Question (based on specific components of knowledge and | | What is meant by digital music? How can you change the way music sounds? What is meant by the tempo of the music? | What is an animation? What is meant by onion skinning? What is meant by stop frame animation? | What is the difference between the Internet and the World Wide Web? What is the difference between a LAN and a WAN? Who is Tim Berners-Lee? |

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| Vocabulary (progressive – so what are the new words?) | | BPM Composition Digitally Instrument Music Sound effects (SFX) Soundtrack Tempo Volume | Animation Flipbook Frame Onion skinning Background Play Sound Stop motion Video clip | World Wide Web Network Local area network (LAN) Wide area network (WAN) Router Network cable Wireless |
| Theme 7 | Curriculum Flight Path Year B | | | |
| | EYFS | Year 1/2 | Year 3/4 | Year 5/6 |
| Theme (overarching e.g Tudors) | | Spreadsheets Program: 2Calculate Breakdown: Purple Mash Unit 2.3 Spreadsheets | Search Engines Program: Browser Breakdown: Purple Mash Unit 4.7 Effective Search | Create a Quiz Programs: 2Quiz, 2DIY, Text Toolkit, 2Investigate Breakdown: Purple Mash Unit 6.7 Quizzing |
| Question (based on specific components of knowledge and | | Why would you copy and paste when using a spreadsheet? How could a spread help when planning some shopping? Look at the graph made in 2Calculate showing the class' favourite pets. Which is the most popular? | What is a search engine? How do you know if something on the internet is true? | What factors do you need to consider when creating a quiz? Can you name three question types used in the program? Apart from the questions, what else does a quiz need to contain? |
| Vocabulary (progressive – so what are the new words?) | | Backspace key Copy and paste Columns Cells Count tool Image toolbox Lock tool Move cell tool Rows Speak tool Spreadsheet | Easter egg Internet Internet browser Search Search engine Spoof website Website | Audience Collaboration Concept map Quiz |
| Theme 8 | Curriculum Flight Path Year B | | | |
| | EYFS | Year 1/2 | Year 3/4 | Year 5/6 |

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| Theme (overarching e.g Tudors) | | <u>Pictograms</u> Program: 2Count Breakdown: Purple Mash Unit 1.3 Pictograms | <u>Understanding Hardware</u> Breakdown: Purple Mash Unit 4.8 Hardware Investigators | |
| Question (based on specific components of knowledge and | | What is a pictogram? | What is the difference between hardware and software? | |
| Vocabulary (progressive – so what are the new words?) | | Data Pictogram Collate | Motherboard CPU RAM Graphics card Network card Monitor Speakers Keyboard and mouse | |
| Theme 9 | | Curriculum Flight Path Year B | | |
| | EYFS | Year 1/2 | Year 3/4 | Year 5/6 |
| Theme (overarching e.g Tudors) | | <u>Presenting ideas</u> Programs: Various Breakdown: Purple Mash Unit 2.8 Presenting Ideas | | |
| Question (based on specific components of knowledge and | | What do you need to think about when planning a presentation? Why should you plan out a presentation? | | |
| Vocabulary (progressive – so what are the new words?) | | Concept map (mind map) Node Animated Quiz Non-Fiction Presentation Narrative Audience | | |

